

Pathfinder Event Calendar

Welcome Week

Monday, June 21 Tribal Challenge

Campers will play name games to get to know each other, make a team banner and begin creating their group cheer that will be performed for their peers at roundup.

Tuesday, June 22 Survivor Quiz

A quiz competition where campers must work together to answer questions that will advance their game piece (their counselor) on the campus-based “game board”.

Wednesday, June 23 Marks

Campers will work with their tribe to solve the riddles in order to find all the “marks” across campus.

Thursday, June 24 Dr. Know it All

A life-size version of minesweeper where campers help each other navigate across the “minefield”.

Friday, June 25 Tomahawk Throw

Campers cheer each other on while they test their steadiness and accuracy with their “tomahawk”.

Tocaloma Cup

Monday, June 28 Silly Soccer

Each team has their own goal and ball in this wacky variation of soccer where each team tries to score any many points as they can in the given period.

Tuesday, June 29-Ice Skating

Who needs a frozen pond when you can have a synthetic, hybrid ice rink brought to camp? Campers will enjoy the opportunity to skate on a non-toxic, ice-like rink with their friends and counselor.

Wednesday, June 30 Tournament of Champions

Counselors challenge their campers to everything from handball to basketball to four square and more!

Thursday, July 1 Ultimate Team Relay

Tribes challenge each other in this silly relay that ends with a slip’n slide race.

Friday, July 2 World Cup

Pathfinders will celebrate this year’s World Cup with their own version of this competition.

Renaissance Week

Monday, July 5 Willow's World Famous Double Dare Relay

Campers participate in a color war where they participate in a number of challenges to gain points for their tribe.

Tuesday, July 6 Pirate Day

Campers will satisfy their inner pirate by decorating their own pirate attire and creating treasure maps.

Wednesday, July 7 Castle Guards

An obstacle course activity where tribes challenge each other to gain access to the "castle".

Thursday, July 8 Renaissance Day

An all campus carnival with face painting, bounce houses, snow cones and much more! Campers have the option of dressing up for this day as a jester, knight, princess, etc.

Friday, July 9 Sir 007

A campus wide scavenger hunt/team-building game where campers try to outsmart the opposing tribes.

Tocaloma Rocks

Monday, July 12 Master Riddler

Campers put their heads together to solve riddles that will lead them through this tricky team challenge.

Tuesday, July 13 Mock Rock Props

Tribes will design and decorate music props that they can use in the Mock Rock performance.

Wednesday, July 14 Game Showdown

Our Game Show team leads campers through a number of musical and trivia challenges.

Thursday, July 15 Tocaloma Idol

Counselors show off their singing and dancing skills for campers. The winner is chosen by camper applause.

Friday, July 16 Mock Rock

An all camp lip-synch performance that campers put on for each other.

Mystery week

Monday, July 19 **Musical Balls**

Camper collaboration is key in this challenge that combines music, sports and tribe spirit.

Tuesday, July 20 **Overload!**

A fast-paced scavenger hunt that ends with a relay race and a surprise!

Wednesday, July 21 **Mad Science**

A special guest, the Mad Science team, visits Tocaloma to teach campers about the marvels of motion.

Thursday, July 22 **Chill in the Air**

Sledding and snow angels in July? Yes, indeed!

Friday, July 23 **Halloween in July**

Campers have the option of dressing up for this fun carnival full of games and prizes.

Frontier Week

Monday, July 26 **Howdy Partner**

A western-themed art extravaganza where campers decorate their own bandannas, sheriff badges and cowboy hats. Giddy up!!

Tuesday, July 27 **Deputy Dodgeball**

A variation on dodge ball where campers work together to avoid the deputies, the counselors!

Wednesday, July 28 **Field Riot**

Pathfinders take over the football field in this massive relay race course of activities.

Thursday, July 29-**Rosie & the Rustlers**

A Tocaloma tradition where counselors act out this western tale that has a silly, unexpected ending.

Friday, July 30-**Frontier Day**

An all campus carnival with face painting, bounce houses, snow cones and much more! Campers have the option of dressing up in western gear for this day.

Olympics Week

Monday, August 2 Opening Ceremony

Campers kick off Olympics week by creating and decorating their own tribal flag.

Tuesday, August 3 Olympic Sliding

A Pathfinder only event that combines track and field with a slip'n slide finale.

Wednesday, Aug 4 Pathfinder Challenge

Campers will participate in a number of events such as long jump, "javelin", hurdles, discus and more!

Thursday, August 5-Mud Decathlon

Campers can enter the mud pit or just choose to decorate counselors with mud pie hats. Campers will enter the mud in the swimsuits, so pack a suit that you don't mind getting muddy.

Friday, August 6-Closing Ceremony

The week of event ends with a final competition and then an awards ceremony.

Wacky Water Week

Monday, August 9 Tidal Wave

A variation on a camp favorite where campers can choose to get himself or herself *or* counselor wet.

Tuesday, August 10 Lava Leap

What do you get when you have a long jump challenge and then throw in water and a little imagination? Lava Leap!!!

Wednesday, August 11 Hawaiian Day

An all campus carnival with face painting, bounce houses, snow cones and much more! Campers have the option of dressing up in Hawaiian gear for this day.

Thursday, August 12 Ultimate Luau Rally

A challenge where campers strategize in order to soak opposing tribes all while completing a relay course.

Friday, August 13 Council Fire

The last day ceremony and slideshow for all campers.